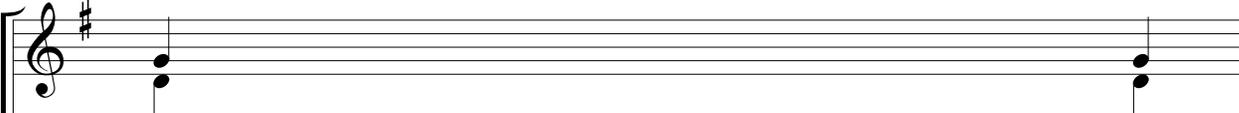


SAINT GREGORY DIALOGUS, POPE OF ROME (604)

Troparion - Tone 4

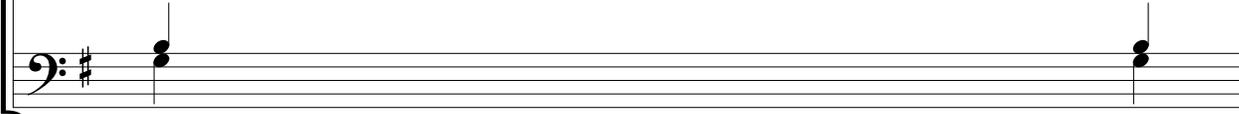
Abbreviated Greek Chant
arr. W. G. Obleschuk

Soprano
Alto

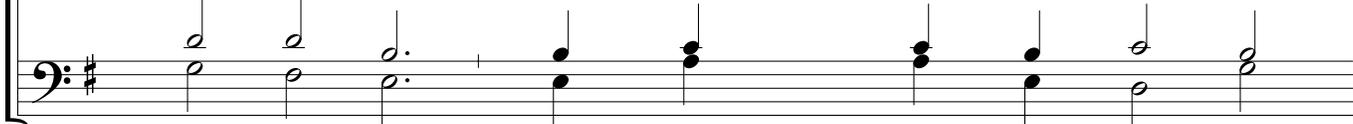
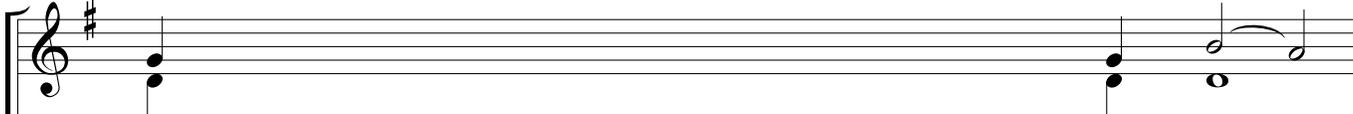


Receiving divine grace from God on high, glorious

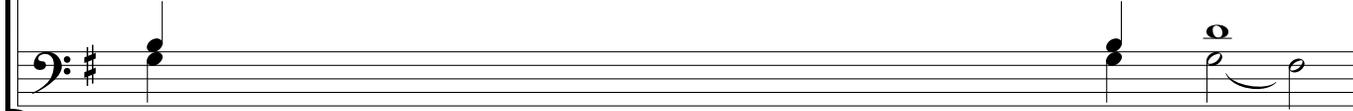
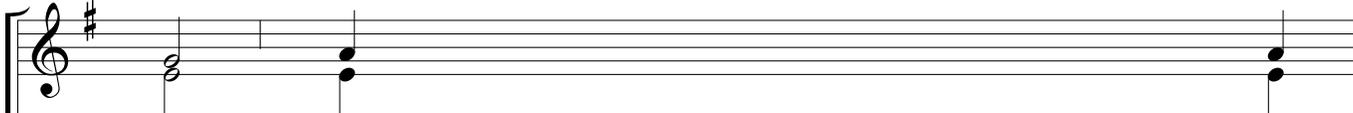
Tenor
Bass



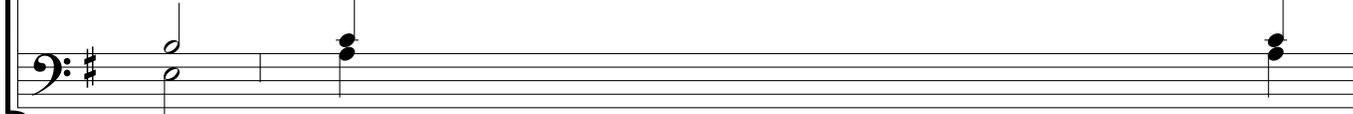
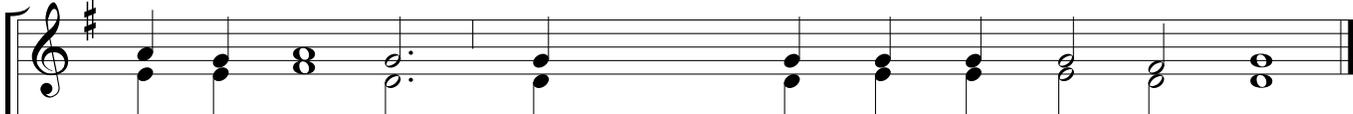

Greg - o - ry, and strengthened with its pow - er,

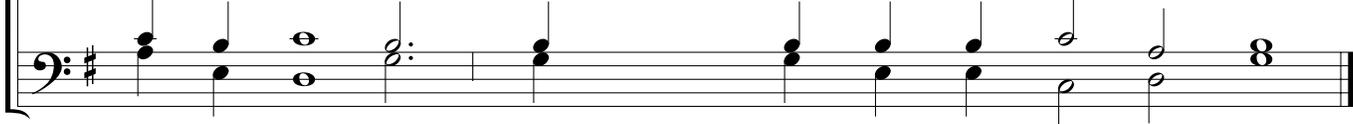
you willed to walk in the path of the Gospel, most blessed_

one. Therefore you have received from Christ the reward

of your la - bors. Entreat Him that He may save our souls.



“Glory...” & “Now and ever...”

as sung before Troparia and Kontakia

Tone 4

1. “Glory...” alone.

Abbreviated Greek Chant

Musical notation for the first part of the chant. It consists of a treble and bass staff in G major. The melody is primarily composed of quarter notes and half notes. The lyrics are: **Glo - ry to the Fa - ther, and to the Son, and to the**

Musical notation for the second part of the chant. It consists of a treble and bass staff in G major. The melody is primarily composed of quarter notes and half notes. The lyrics are: **Ho - ly Spir - it.**

2. “Now and ever...” alone.

Musical notation for the second part of the chant. It consists of a treble and bass staff in G major. The melody is primarily composed of quarter notes and half notes. The lyrics are: **Now and ev - er and un - to a - ges of a - ges. A - men.**

3. “Glory...” & “Now...” together.

Musical notation for the third part of the chant. It consists of a treble and bass staff in G major. The melody is primarily composed of quarter notes and half notes. The lyrics are: **Glory to the Father, and to the Son, and to the Holy Spir - it,**

Musical notation for the fourth part of the chant. It consists of a treble and bass staff in G major. The melody is primarily composed of quarter notes and half notes. The lyrics are: **now and ever and unto ages of a - ges. A - men.**

Note: “Glory...” and/or “Now and ever...” is sung in the Tone and melody that follows.